

ORKS

KILLA KANS

Deadly Demise 1

Waaagh!

M8"

T7

SV3+

W5

LD8+

OC2

RW6+

130–275 PTS

Base 60mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Kan Blasta - DakkaBLAST 1IGNORES COVER

SUSTAINED HITS 1

R	A	BS	S	AP	D
24"	4	4+	6	-1	1

VERWUNDET

2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+
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Kan Blasta - Kill Shot

R	A	BS	S	AP	D
24"	2	4+	10	-2	3

VERWUNDET

2+ T1-5	3+ T6-9	4+ T10	5+ T11-19	6+ T20+
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Kan Blasta - Point BlankBLAST 2TORRENT

R	A	BS	S	AP	D
12"	3	-	5	-1	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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4ANGRIFF

5NAHKAMPF

Kan Klaw

R	A	WS	S	AP	D
Melee	3	4+	8	-2	3

VERWUNDET

2+ T1-4	3+ T5-7	4+ T8	5+ T9-15	6+ T16+
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VERTEIDIGUNG

Spiteful Power Trip

This unit's attacks that target a unit that has no models with a T of 7+ have +1 to hit rolls.

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W7 · RW 3+ · 6++ · 5 LP je Modell

WIRD VERWUNDET MIT

2+ S14+	3+ S8-13	4+ S7	5+ S4-6	6+ S1-3
DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 6++

REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

3-6x Killa Kan

Ausrüstung: ► Kan Blasta - Dakka, ► Kan Blasta - Kill Shot, ► Kan Blasta - Point Blank, Kan Klaw

KEYWORDS Vehicle, Walker, Killa Kans, Grots · FRAKTION Orks